

Curriculum Vitae

Igor Colaiacovo

31 years old
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Objectives

To work on the computer graphics area, video composition, special effects, edition, virtual environments, 3D animation.

Education

- *Computation Engineering* – Sorocaba Engineering College - uncompleted (1998 to 1999)
- *Digital Design* – Anhembi Morumbi University – graduated - 2003

Courses

- *3D studio Max* - Module I - Impacta Tecnologia - 40h course - (2001)
- *Action script* - Macromedia Flash - Universidade Anhembi Morumbi - (2002)
- *Combustion 3* - Cadritech Computação Gráfica - 32h course - (2004)
- *Marionette – Character Animation* - Melies Escola de Cinema 3D e Animação - 165h course – from june to november of 2006
- *Eclipse – Advanced Rendering with V-Ray* - Melies Escola de Cinema 3D e Animação - 20h course – (2006)
- *Post-Production* – Eyeon Digital Fusion - Alpha Chanel Computação Gráfica - 16h course
- *Illusion* – Visual effects and composite - Melies Escola de Cinema 3D e Animação (coursing)

Work Experience

- **Facilis** - www.facilis.com.br – from april of 2001 to november of 2001

Occupation: Production - Creation and development of the graphical parts and the website of the company.

- **4 Bravo Comunicação Total** – from march of 2003 to june of 2003

Occupation: Production - Creation, modeling, texturing, animation, lightning, render, editing and organization of the projects.

- **Clive Digital Design Ltda** - www.clivedigital.com.br - (from julho 2003 to november 2007)

Occupation: Arts Director – Analysis of briefing, organization of the delivery stated periods, distribution of the work to the staff of the production, 3D modeling, animation, texturing, lightning, render, postproduction, editing, Creation and development of the graphical parts of the company, vignettes, website, technical suport and maintenance of computers, network maintenance, backup and accompaniment.

- **Vetor Zero** – www.vetorzero.com.br - current (from november 2007)

Occupation: Lighting / shading / render /tracking and compositing.

Softwares

Autodesk 3DS
Autodesk Maya
Autodesk Combustion
Adobe Premiere
Eyeon – Fusion
Adobe Photoshop
2d3 - Boujou
PFTrack
Chaosgroup – V-Ray / Vray for maya
Softimage XSI
Nuke

Languages

Inglês: Basic/technical
Espanhol: Basic

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